

Beuleaux, die Thomas'sche Rechenmaschine.

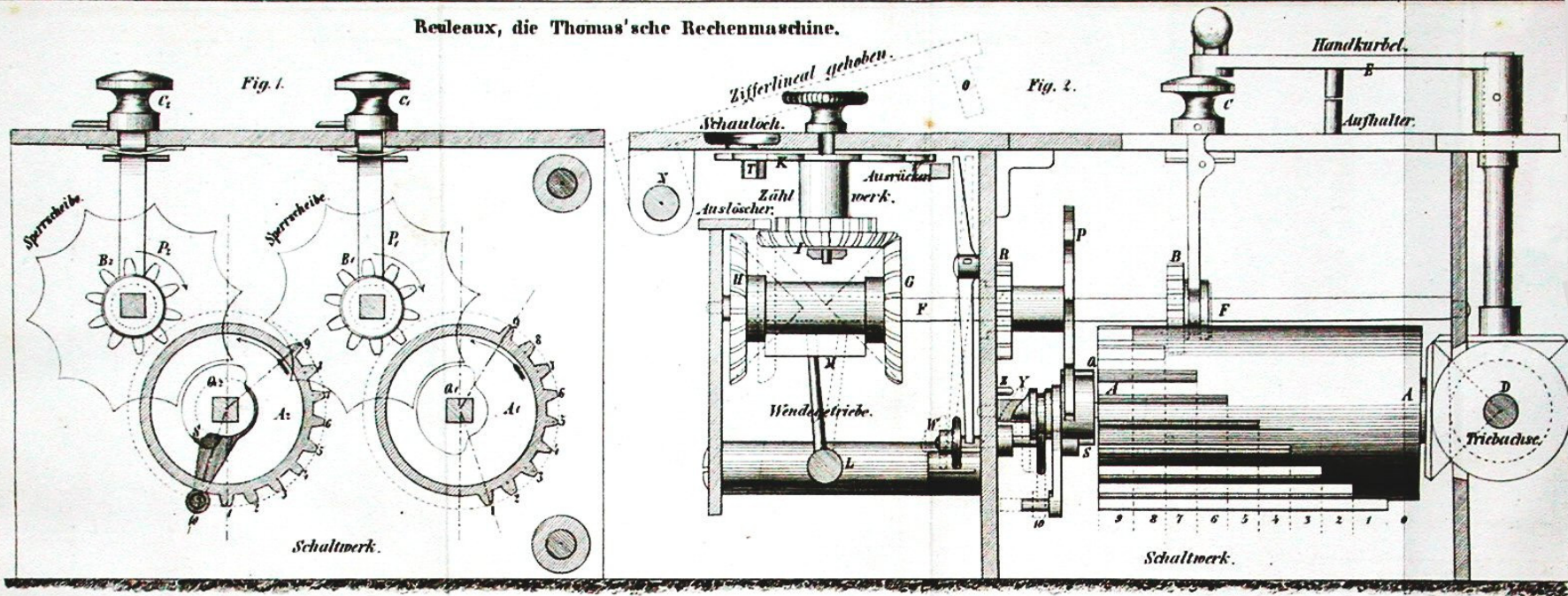


Fig. 4. Zifferscheibe K.

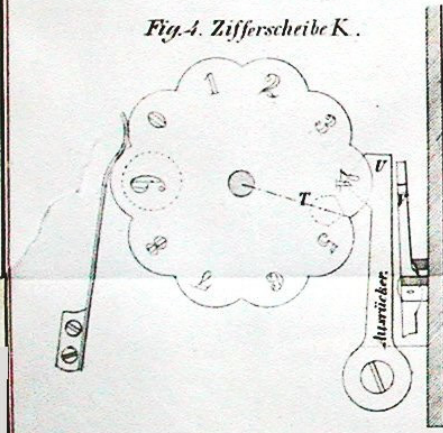


Fig. 3. Ausrücker der Zehnerübertragung.

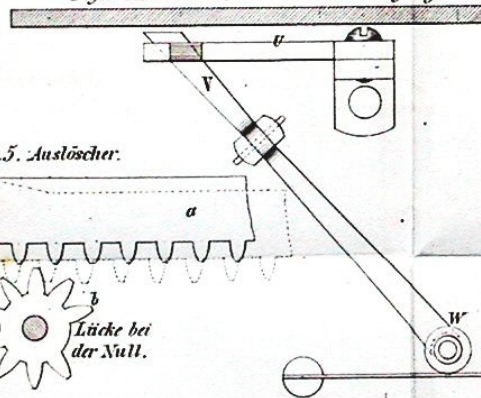


Fig. 5. Auslöscher.

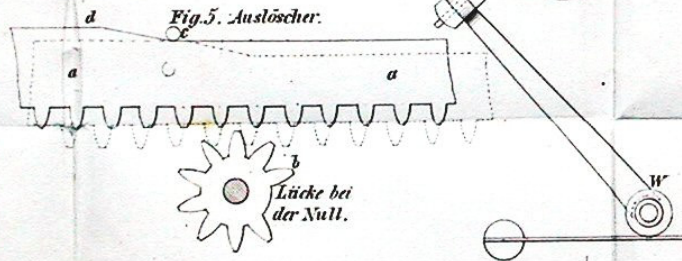


Fig. 1. Arithmeticon von Thomas.

